



FUTSAL ACADEMY PLAYING RULES

Futsal is an indoor soccer game played on a hard surfaced, basketball sized court with a smaller, heavier low bounce ball. Futsal is played with touchline boundaries and without walls. It is superior to walled soccer in terms of developing better skills and technique.

The FSCI Futsal program will follow the current FIFA Futsal "Laws of the Game" except as noted below.

Number of Players

- Age Groups (U6, U7, U8, and maybe U9) – 4v4 with no goalkeeper
- Age Groups (U10 and older) - 5v5 with goalkeeper
- Substitutions are made on the fly

Academy Format

- Each game will be 36 to 48 minutes long depending on the age group.
- Each game will consist of three 12 to 16-minute periods depending on the age group
- The general format of the games are as follows
 - The first period will be against a random opponent
 - The second period will be against another random opponent
 - The third period will be against another random opponent
- If a team does not have enough players to play, we will move players from one team to another team so that the games can continue.
- There are no timeouts.
- The clock does not stop for any reason
- For our youngest age groups, coaches may interrupt play to guide players as appropriate.

Fouls

- No slide tackles permitted.
- No heading is permitted
- Any ball in the air higher than waist level is a foul
- All fouls are indirect free kick

Free Kicks

- Must be taken within 4 seconds
- Opponents must be 10 feet away from the ball
- All free kicks are indirect

Accumulated Fouls

- This rule does not apply in our program

Kick In

- A goal could not be directly scored from a kick-in
- Opponent must be 10 feet away from the ball
- Ball must be stationary
- Must be taken within 4 seconds

Scoring Goals

- A goal can only be scored in the attacking half

Goal clearance

- Must be taken within 4 seconds
- A goal could not be directly scored from goalkeeper
- Keepers must distribute with hands, no punts
- Keeper can not touch ball second time